Todor Tsekov, George Vasileiadis, Jiefan Lin

Group 6 |

Design Document

Trivia

Table of Contents

[1. Architecture diagram 2](#_Toc436302922)

[2. Interface description 2](#_Toc436302923)

[2.1 Methods 2](#_Toc436302924)

[2.2 Callbacks/Events 3](#_Toc436302925)

[3. Class diagram 3](#_Toc436302926)

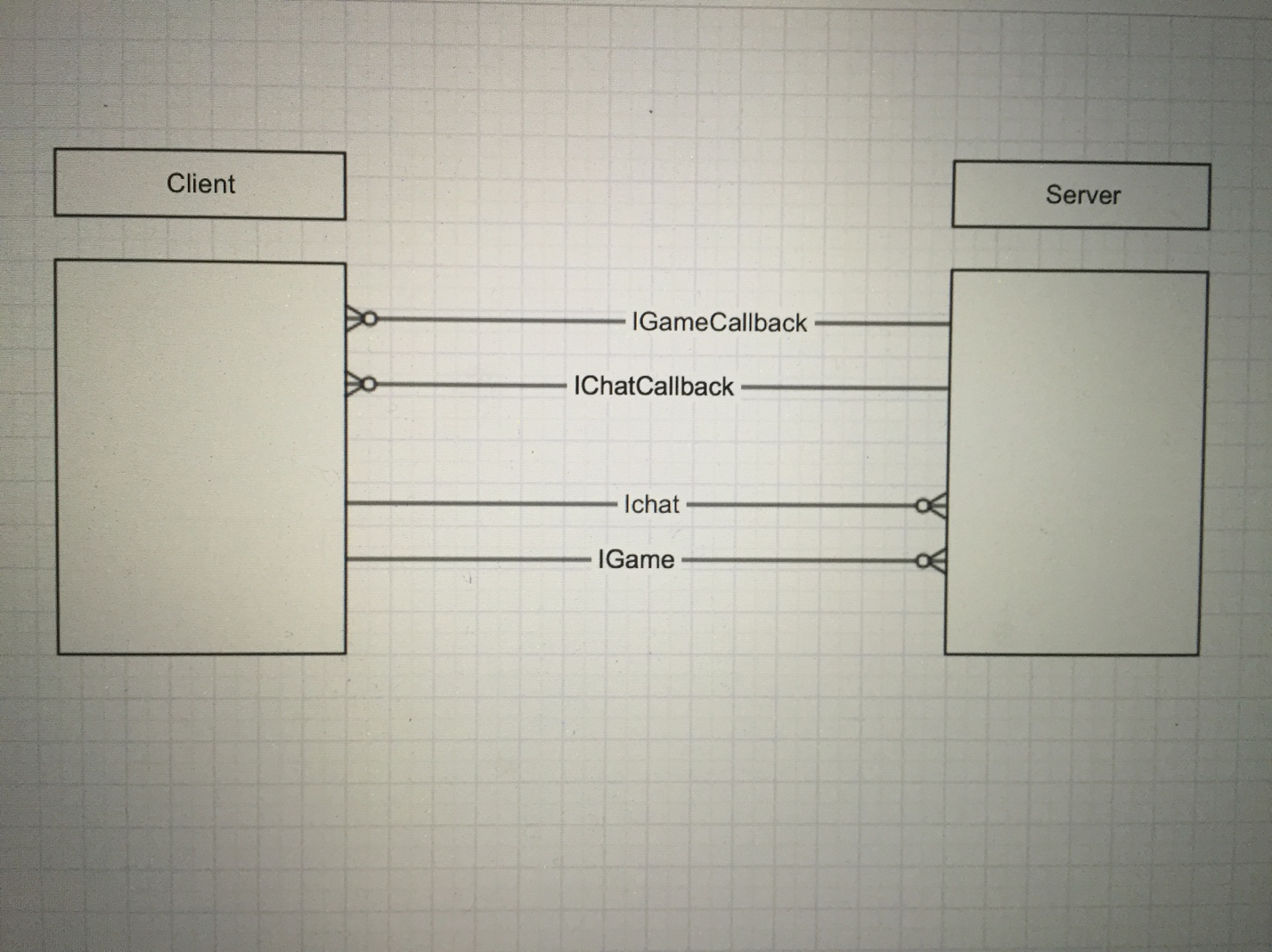
[4. Sequence diagrams 4](#_Toc436302927)

[4.1 Start game 4](#_Toc436302928)

[4.2 Answer Question 5](#_Toc436302929)

[4.3 Win/Lose/Draw 6](#_Toc436302930)

# Architecture diagram

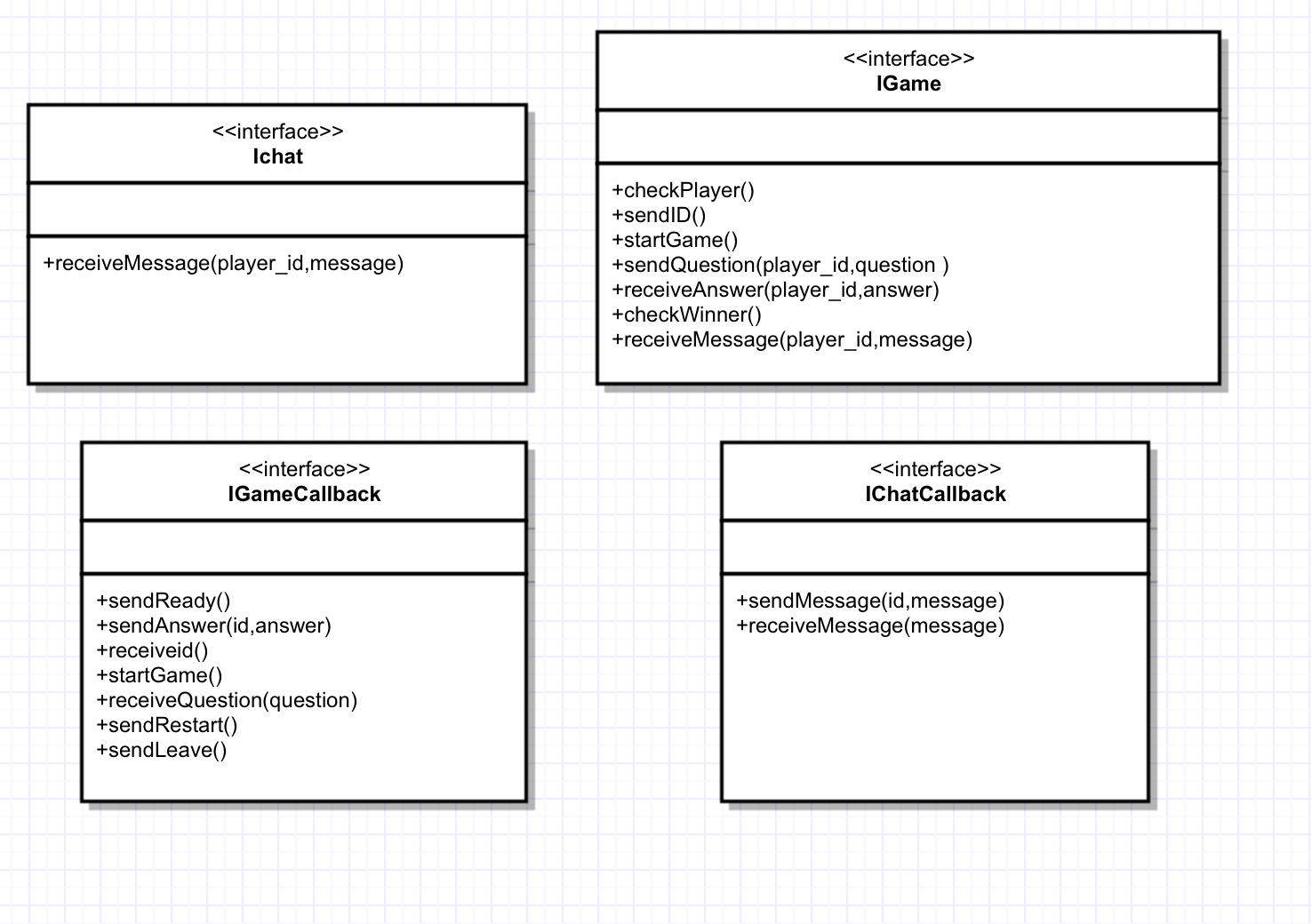


# Interface description

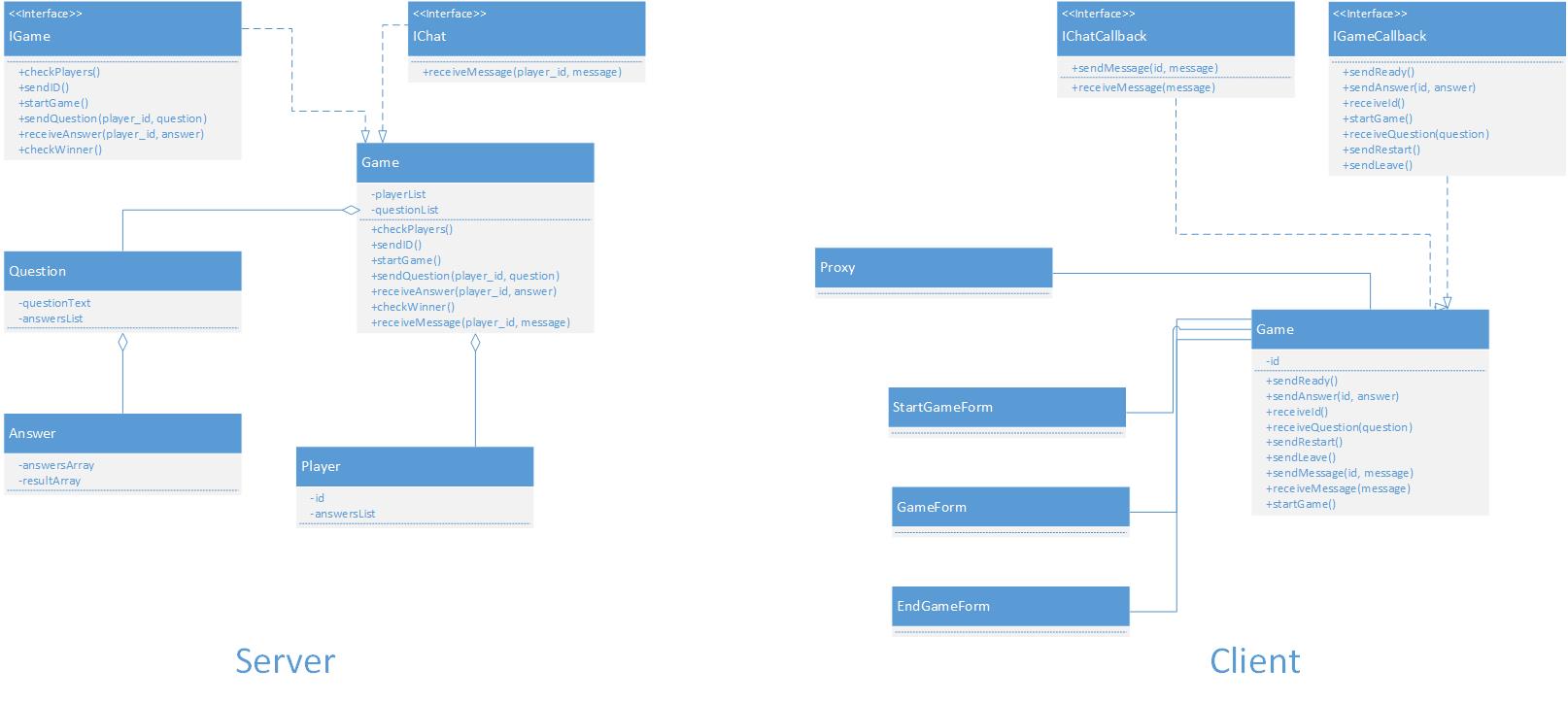
## Methods

The descriptions of the methods are in the application folder inside the server/client projects.

## Callbacks/Events

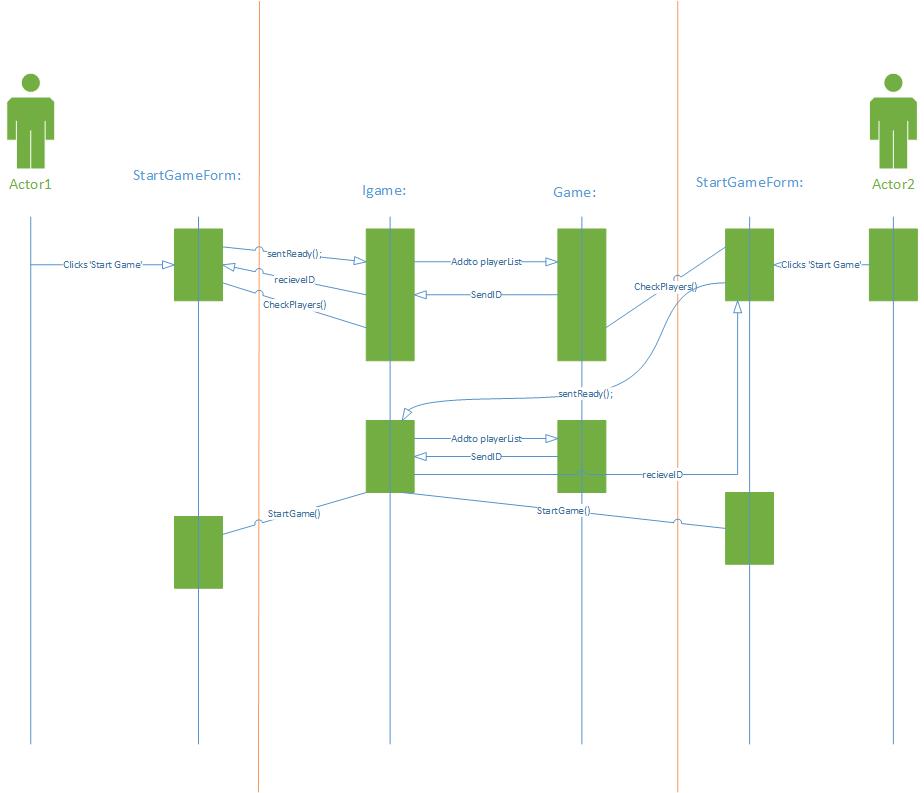


# Class diagram

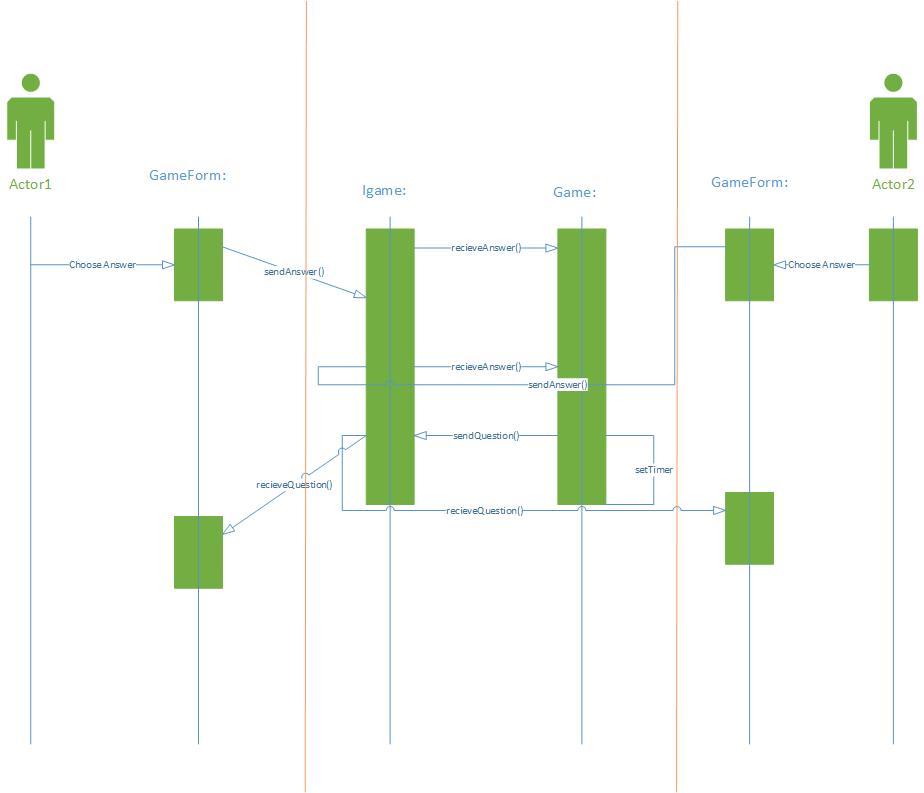


# Sequence diagrams

## 4.1 Start game



## 4.2 Answer Question



## 4.3 Win/Lose/Draw

